

The Handy Dandy Randy Standy Bandy YAY-TUDES!

Vol. 8: Time Travelers - First Mission

Score

Randall D. Standridge
(ASCAP)/

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Be sure to check out the piece Time Travelers: 1st Mission (Grade .5 - 1) to apply these concepts!

Part 1 - Time Travelers Theme

Musical score for Part 1 - Time Travelers Theme, featuring multiple instruments in 4/4 time. The score includes parts for Flute, Oboe, B♭ Clarinet (high), B♭ Clarinet (low), E♭ Alto/Bari Saxophone, B♭ Tenor Saxophone, B♭ Trumpet/TC Euphonium, Horn in F, Trombone/Euphonium/Bassoon, Tuba, Mallets, and Percussion. The score is divided into six measures, with measure numbers 1 through 6 indicated at the bottom.

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Fl.

Ob.

Cl. (high)

Cl. (low)

A/B. Sx.

T. Sx.

Tpt.

Hn.

Tbn./
Euph./
Bssn.

Tuba

Mal.

Perc.

7 8 9 10 11 12 13

Part 2 - Age of the Cave Dwellers

Musical score for Part 2 - Age of the Cave Dwellers, measures 14-19. The score is in 2/4 time and B-flat major. The instruments and their parts are:

- Fl.**: Flute, playing a melodic line with dynamics *mf* and *sfz*.
- Ob.**: Oboe, playing a melodic line with dynamics *mf* and *sfz*.
- Cl. (high)**: Clarinet in high register, playing a melodic line with dynamics *mf* and *sfz*.
- Cl. (low)**: Clarinet in low register, playing a melodic line with dynamics *mf* and *sfz*.
- A/B. Sx.**: Alto/Soprano Saxophone, playing a melodic line with dynamics *mf* and *sfz*.
- T. Sx.**: Tenor Saxophone, playing a melodic line with dynamics *mf* and *sfz*.
- Tpt.**: Trumpet, playing a melodic line with dynamics *mf* and *sfz*.
- Hn.**: Horn, playing a melodic line with dynamics *mf* and *sfz*.
- Tbn./Euph./Bssn.**: Trombone/Euphonium/Bassoon, playing a melodic line with dynamics *mf* and *sfz*. Includes instructions: "Trombone: 6th position", "Trb: 6th", and "Trb: 6th".
- Tuba**: Tuba, playing a melodic line with dynamics *mf* and *sfz*.
- Mal.**: Mallets, playing a melodic line with dynamics *mf* and *sfz*.
- Perc.**: Percussion, playing a rhythmic pattern with dynamics *mf*. Includes instruction: "Two Toms".

Measures 14, 15, 16, 17, 18, and 19 are indicated at the bottom of the score.

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Fl. *mf* *f*

Ob. *mf* *f*

Cl. (high) *mf* *f*

Cl. (low) *mf* *f*

A/B. Sx. *mf* *f*

T. Sx. *mf* *f*

Tpt. *mf* *f*

Hn. *mf* *f*

Tbn./ Euph./ Bssn. *mf* *f*

Tuba *mf* *f*

Mal. *mf* *f*

Perc. *f*

20 21 *f* 22 23 24 25

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This musical score is for a piece titled "The Handy Dandy Randy Standy Bandy YAY-TUDES! Vol. 8: Time Travelers - First Mission". It is a page from a larger score, numbered 5 in the top right corner. The score is arranged for a large ensemble of instruments and includes vocalizations. The instruments listed on the left are Flute (Fl.), Oboe (Ob.), Clarinet (high) (Cl. (high)), Clarinet (low) (Cl. (low)), Alto/Bass Saxophone (A/B. Sx.), Tenor Saxophone (T. Sx.), Trumpet (Tpt.), Horn (Hn.), Trombone/Euphonium/Bassoon (Tbn./Euph./Bssn.), Tuba, and Maracas (Mal.). The Percussion (Perc.) part is at the bottom. The score is divided into two main sections by a double bar line. The first section, from measure 26 to 29, is labeled "Chant and stomp" and features vocalizations of "Ugh! Ugh!" and "Yah! Yah! Yah!". The second section, from measure 30 to 33, features dynamic markings of *fp* (fortissimo piano) and *f* (forte). The vocalizations "Yah!" are repeated in the final measure of each section. The percussion part consists of rhythmic patterns of eighth and sixteenth notes with accents.

Fl. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Ob. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Cl. (high) Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Cl. (low) Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

A/B. Sx. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

T. Sx. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Tpt. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Hn. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Tbn./Euph./Bssn. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Tuba Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Mal. Chant and stomp
Ugh! Ugh! Ugh! Ugh! Yah! Yah! Yah! *fp* *f* Yah!

Perc. *fp* *f*

26 27 28 29 30 31 32 33

Part 3 - The Age of the Pyramids

Fine

Fl. *mf*

Ob. *mf*

Cl. (high) *mf*

Cl. (low) *mf*

A/B. Sx. *mf*

T. Sx. *mf*

Tpt. *mf*

Hn. *mf*

Tbn./
Euph./
Bssn. *mf*

Tuba *mf*

Mal. *mf*

Perc. *mf*

34 35 36 37 38 39 40 41

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D.C. al Fine

The musical score is arranged in a grand staff format with 12 staves. The instruments are: Fl. (Flute), Ob. (Oboe), Cl. (high) (Clarinet in high register), Cl. (low) (Clarinet in low register), A/B. Sx. (Alto/Bass Saxophone), T. Sx. (Tenor Saxophone), Tpt. (Trumpet), Hn. (Horn), Tbn./Euph./Bssn. (Trombone/Euphonium/Bassoon), Tuba, Mal. (Mallets), and Perc. (Percussion). The score spans measures 42 to 49. The key signature is B-flat major (two flats). The time signature is 4/4. The music features a melody in the woodwinds and brass, with a steady rhythmic accompaniment in the percussion. The piece concludes with a double bar line and the instruction 'D.C. al Fine'.

Part 4 - Age of the Robots

Fl. *f*

Ob. *f*

Cl. (high) *f*

Cl. (low) *f*

A/B. Sx. *f*

T. Sx. *f*

Tpt. *f*

Hn. *f*

Tbn./
Euph./
Bssn. *f*

Tuba *f*

Mal. *f*

Perc. *f*

S.D.

50 51 52 53 54 55 56 57

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The musical score is arranged in a system of staves. The instruments and their parts are as follows:

- Fl. (Flute):** Treble clef, playing a melodic line with eighth-note patterns.
- Ob. (Oboe):** Treble clef, playing a melodic line with eighth-note patterns.
- Cl. (high) (Clarinet high):** Treble clef, playing a melodic line with eighth-note patterns.
- Cl. (low) (Clarinet low):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- A/B. Sx. (Alto/Bass Saxophone):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- T. Sx. (Tenor Saxophone):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- Tpt. (Trumpet):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- Hn. (Horn):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- Tbn./Euph./Bssn. (Trombone/Euphonium/Bassoon):** Bass clef, playing a rhythmic accompaniment of eighth notes.
- Tuba:** Bass clef, playing a rhythmic accompaniment of eighth notes.
- Mal. (Mallets):** Treble clef, playing a rhythmic accompaniment of eighth notes.
- Perc. (Percussion):** Drum set notation, playing a rhythmic accompaniment of eighth notes.

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This musical score is for a band performance. It consists of 12 staves, each representing a different instrument. The instruments are: Flute (Fl.), Oboe (Ob.), Clarinet (high) (Cl. (high)), Clarinet (low) (Cl. (low)), Alto/Soprano Saxophone (A/B. Sx.), Tenor Saxophone (T. Sx.), Trumpet (Tpt.), Horn (Hn.), Trombone/Euphonium/Bassoon (Tbn./Euph./Bssn.), Tuba, Mallets (Mal.), and Percussion (Perc.). The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). The music is divided into measures, with measure numbers 66, 67, 68, 69, 70, and 71 indicated at the bottom. The notation includes various note values, rests, and dynamic markings such as accents (>) and slurs.

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Flute

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in 4/4 time, key of B-flat major. The first staff contains a sequence of eighth notes with accents, starting on G4 and moving up stepwise to D5, then down to G4. The second and third staves continue the melodic line with various rhythmic patterns and accents.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of four staves of music in 2/4 time, key of B-flat major. The first staff features a melody with dynamic markings *mf* and *sfz* and slurs. The second staff continues with *sfz*, *mf*, and *f* markings. The third staff includes the instruction "Chant and stomp" and the vocalization "Ugh!". The fourth staff includes "Yah!" and dynamic markings *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids. The score is written in treble clef, 3/4 time, and B-flat major. It consists of four staves. The first staff begins with a dynamic marking of *mf*. The second staff ends with the instruction **Fine**. The third staff continues the melody. The fourth staff ends with the instruction **D.C. al Fine**.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots. The score is written in treble clef, 6/8 time, and B-flat major. It consists of five staves. The first staff begins with a dynamic marking of *f*. The piece features a repetitive eighth-note pattern throughout, with various articulations such as accents and slurs. The score concludes with a double bar line.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

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Oboe

Randall D. Standridge (ASCAP)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in 4/4 time, key of B-flat major. The first staff contains a sequence of eighth notes with accents, starting on G4 and moving up to D5. The second staff continues with eighth notes, including some with flats (B-flat, C-flat). The third staff concludes the theme with a final note on D5.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of four staves of music in 2/4 time, key of B-flat major. The first staff features a melody with dynamic markings *mf* and *sfz*. The second staff continues with *sfz*, *mf*, and *f* markings. The third staff includes the instruction "Chant and stomp" and the vocalization "Ugh! Ugh! Ugh! Ugh!". The fourth staff concludes with "Yah! Yah! Yah!" and dynamic markings *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, Oboe part. The score consists of four staves of music in 3/4 time, key of B-flat major. The first staff begins with a dynamic marking of *mf*. The second staff ends with a **Fine** marking. The fourth staff ends with a **D.C. al Fine** marking. The music features a mix of quarter and eighth notes, with some phrasing slurs and a final cadence.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, Oboe part. The score consists of five staves of music in 6/8 time, key of B-flat major. The first staff begins with a dynamic marking of *f*. The music is characterized by a rhythmic pattern of eighth notes, often beamed together, with accents (>) placed above many notes. The piece concludes with a repeat sign and a final cadence.

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B \flat Clarinet (high)

Randall D. Standridge (ASCAP)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme, consisting of three staves of music in 4/4 time. The first staff contains a sequence of eighth notes with accents (>). The second staff continues with eighth notes, including some with flats. The third staff concludes the theme with eighth notes and rests.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers, consisting of four staves of music in 2/4 time. The first staff features a melody with slurs and dynamic markings *mf* and *sfz*. The second staff continues with slurs and dynamic markings *sfz*, *mf*, and *f*. The third staff includes the instruction "Chant and stomp" with notes marked "Ugh!". The fourth staff concludes with notes marked "Yah!" and dynamic markings *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, featuring a B \flat Clarinet (high) part. The score is written in 3/4 time and begins with a mezzo-forte (*mf*) dynamic. The first staff contains a melodic line with a half note, followed by quarter notes, and a dotted half note. The second staff continues the melody with quarter notes and a half note, ending with a fermata and the instruction "Fine". The third staff shows a descending melodic line with quarter notes and a dotted half note. The fourth staff continues the descending line, ending with a fermata and the instruction "D.C. al Fine".

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, featuring a B \flat Clarinet (high) part. The score is written in 6/8 time and begins with a forte (*f*) dynamic. The first staff contains a melodic line with eighth notes and a quarter note, ending with a repeat sign. The second staff continues the melody with eighth notes and a quarter note. The third staff continues the melody with eighth notes and a quarter note. The fourth staff continues the melody with eighth notes and a quarter note, ending with a repeat sign.

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B \flat Clarinet (low)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme, consisting of three staves of music in 4/4 time. The first staff contains a sequence of eighth notes with accents (>) and slurs. The second staff continues with eighth notes and a quarter note. The third staff concludes with eighth notes and quarter notes.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers, consisting of five staves of music in 2/4 time. The first two staves feature dynamic markings (*mf*, *sfz*) and accents (^). The third staff includes the instruction "Chant and stomp" and notes marked with 'x'. The fourth and fifth staves continue the chant with "Ugh!" and "Yah!" exclamations and dynamic markings (*fp*, *f*).

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, featuring five staves of music in 3/4 time. The first staff begins with a *mf* dynamic marking. The second staff concludes with a **Fine** instruction. The third and fourth staves continue the melodic line, with the fourth staff ending with a **D.C. al Fine** instruction. The fifth staff provides a final melodic flourish.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, featuring five staves of music in 6/8 time. The first staff begins with a *f* dynamic marking. The second and third staves feature a series of eighth-note patterns. The fourth and fifth staves continue these patterns, with the fifth staff including accent (>) markings under the notes.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

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E♭ Alto/Bari Saxophone

Randall D. Standridge (ASCAP)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in 4/4 time, key of D major. The first staff contains a sequence of eighth notes with accents (>) and slurs. The second and third staves continue the melodic line with various rhythmic patterns and dynamics.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of four staves of music in 2/4 time, key of D major. The first staff features a melodic line with dynamics *mf*, *sfz*, *mf*, *sfz*, *sfz*, and *mf*. The second staff continues with dynamics *sfz*, *mf*, and *f*. The third staff includes the instruction "Chant and stomp" and features notes marked with 'x' and the vocalizations "Ugh! Ugh! Ugh! Ugh!". The fourth staff concludes with "Yah! Yah! Yah!" and dynamics *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, written for E♭ Alto/Bari Saxophone. The piece is in 3/4 time and G major. It consists of four staves of music. The first staff begins with a dynamic marking of *mf*. The second staff concludes with the instruction **Fine**. The third and fourth staves conclude with the instruction **D.C. al Fine**.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, written for E♭ Alto/Bari Saxophone. The piece is in 6/8 time and G major. It consists of five staves of music. The first staff begins with a dynamic marking of *f*. The piece concludes with a repeat sign and a final cadence.

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B \flat Tenor Saxophone

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme, consisting of three staves of music in 4/4 time. The first staff contains a sequence of eighth notes with accents (>) and a final half note. The second staff continues with eighth notes, including some with flats, and ends with a half note. The third staff continues with eighth notes and accents, ending with a half note.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers, consisting of five staves of music in 2/4 time. The first staff features a melody with slurs and dynamic markings: *mf*, *sfz*, *mf*, *sfz*, *sfz*, and *mf*. The second staff continues with slurs and dynamic markings: *sfz*, *mf*, and *f*. The third staff includes the instruction "Chant and stomp" and features notes with 'x' marks above them, with lyrics "Ugh! Ugh! Ugh! Ugh!" below. The fourth staff features notes with 'x' marks and lyrics "Yah! Yah! Yah!" below. The fifth staff concludes with a slur and dynamic markings: *fp* and *f*, with a final "Yah!" lyric.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, B \flat Tenor Saxophone. The score consists of four staves. The first staff begins with a treble clef, a 3/4 time signature, and a mezzo-forte (*mf*) dynamic marking. The melody consists of quarter notes: G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat . The second staff continues with quarter notes: A \flat , B \flat , C \flat , D \flat , E \flat , F \sharp , G \flat , A \flat , ending with a fermata over the final note. The third staff continues with quarter notes: B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat . The fourth staff continues with quarter notes: C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat , C \flat , ending with a fermata over the final note. The word "Fine" is written above the second staff, and "D.C. al Fine" is written above the fourth staff.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, B \flat Tenor Saxophone. The score consists of five staves. The first staff begins with a treble clef, a 6/8 time signature, and a forte (*f*) dynamic marking. The melody consists of dotted quarter notes with accents: G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat . The second staff continues with eighth notes: G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat . The third staff continues with eighth notes: A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat . The fourth staff continues with eighth notes: A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat . The fifth staff continues with eighth notes: A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , A \flat , B \flat , C \flat , D \flat , E \flat , F \flat , G \flat , ending with a fermata over the final note.

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B \flat Trumpet/TC Euphonium

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme, consisting of three staves of music in 4/4 time. The first staff contains a sequence of eighth notes with accents (>) and slurs. The second staff continues with eighth notes and slurs. The third staff concludes with eighth notes and slurs.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers, consisting of four staves of music in 2/4 time. The first staff features dynamic markings *mf* and *sfz* with slurs. The second staff includes *sfz*, *mf*, and *f* markings. The third staff is labeled "Chant and stomp" and includes the text "Ugh! Ugh! Ugh! Ugh!". The fourth staff includes "Yah! Yah! Yah!" and dynamic markings *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids. It consists of five staves of music in 3/4 time. The first staff begins with a treble clef, a key signature of one flat (B \flat), and a dynamic marking of *mf*. The music features a sequence of eighth notes and quarter notes. The second staff concludes with a **Fine** marking. The third and fourth staves continue the melodic line with various note values and rests. The fifth staff ends with a **D.C. al Fine** marking, indicating a double bar line and a repeat sign.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots. It consists of five staves of music in 6/8 time. The first staff begins with a treble clef, a key signature of one flat (B \flat), and a dynamic marking of *f*. The music is characterized by a rhythmic pattern of eighth notes, often beamed together in groups. The second and third staves continue this rhythmic pattern with some chromatic movement. The fourth and fifth staves conclude the piece with a final cadence and a repeat sign at the end of the fifth staff.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

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Horn in F

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in 4/4 time, featuring eighth and quarter notes with accents and slurs.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of four staves of music in 2/4 time. The notation includes dynamic markings (*mf*, *sfz*, *f*, *fp*), slurs, and accents. The final two staves include the text "Chant and stomp" with "Ugh!" and "Yah!" written below the notes.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, Horn in F. The score consists of five staves of music in 3/4 time, marked *mf*. The first staff begins with a treble clef, a key signature of one flat (Bb), and a 3/4 time signature. The melody consists of quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The second staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The third staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The fourth staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The fifth staff concludes with a half note F4, a quarter rest, and a quarter note F4, marked **Fine**. A **D.C. al Fine** instruction is placed above the final staff.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, Horn in F. The score consists of five staves of music in 6/8 time, marked *f*. The first staff begins with a treble clef, a key signature of one flat (Bb), and a 6/8 time signature. The melody consists of quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The second staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The third staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The fourth staff continues with quarter notes: F4, G4, A4, Bb4, C5, Bb4, A4, G4, F4. The fifth staff concludes with a half note F4, a quarter rest, and a quarter note F4, marked **Fine**.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

Vol. 8: Time Travelers - First Mission

Trombone/Euphonium/Bassoon

Randall D. Standridge (ASCAP)

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Be sure to check out the piece Time Travelers: 1st Mission (Grade .5 - 1) to apply these concepts!

Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in bass clef, 4/4 time, with a key signature of one flat (B-flat). The music features a rhythmic pattern of eighth notes with accents (>) and dynamic markings.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of five staves of music in bass clef, 2/4 time, with a key signature of one flat (B-flat). The music includes dynamic markings (*mf*, *sfz*, *f*, *fp*) and performance instructions such as "Trombone: 6th position", "Trb: 6th", "Chant and stomp", "Ugh!", and "Yah!".

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids. It consists of four staves of music in bass clef, 3/4 time, and B-flat major. The first staff begins with a mezzo-forte (*mf*) dynamic. The piece concludes with a **Fine** marking. The second staff features a long melodic line with a fermata. The third staff continues the melodic line. The fourth staff concludes with a **D.C. al Fine** marking and a final melodic phrase.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots. It consists of five staves of music in bass clef, 6/8 time, and B-flat major. The first staff begins with a forte (*f*) dynamic and features accents (>) over several notes. The second and third staves contain rhythmic patterns of eighth notes. The fourth and fifth staves continue these patterns, with the fifth staff featuring a complex sequence of eighth notes and accents.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

Vol. 8: Time Travelers - First Mission

Tuba

Randall D. Standridge (ASCAP)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in bass clef, 4/4 time signature, and B-flat major. The first staff contains a sequence of eighth notes with accents. The second staff continues with eighth notes and quarter notes. The third staff concludes with quarter notes and a final whole note.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of four staves of music in bass clef, 2/4 time signature, and B-flat major. The first staff features dynamic markings *mf* and *sfz* with accents. The second staff includes *sfz*, *mf*, and *f* markings. The third staff contains the instruction "Chant and stomp" with notes marked with 'x' and the vocalizations "Ugh! Ugh! Ugh! Ugh!". The fourth staff includes "Yah! Yah! Yah!" and dynamic markings *fp* and *f*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids, Tuba part. The score consists of four staves in bass clef, 3/4 time, and B-flat major. The first staff begins with a *mf* dynamic. The second staff ends with a **Fine** marking. The third staff ends with a **D.C. al Fine** marking. The fourth staff concludes the section with a final cadence.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots, Tuba part. The score consists of five staves in bass clef, 6/8 time, and B-flat major. The first staff begins with a *f* dynamic. The second staff through the fifth staff feature complex rhythmic patterns, including sixteenth and thirty-second notes, and conclude with repeat signs and final cadences.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

Vol. 8: Time Travelers - First Mission

Mallets

Randall D. Standridge (ASCAP)

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Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. It consists of three staves of music in 4/4 time, key of B-flat major. The first staff contains a sequence of eighth notes with accents (>) and slurs. The second staff continues with eighth notes and a half note. The third staff concludes with eighth notes and a final whole note.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. It consists of five staves of music in 2/4 time, key of B-flat major. The first staff includes dynamic markings: *mf*, *sfz*, *mf*, *sfz sfz*, and *mf*. The second staff includes *sfz*, *mf*, and *f*. The third staff is labeled "Chant and stomp" and features "Ugh!" lyrics under staccato notes. The fourth staff features "Yah! Yah! Yah!" lyrics under staccato notes. The fifth staff includes *fp* and *f* dynamic markings.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids. The score consists of four staves of music in 3/4 time, key of B-flat major. The first staff begins with a dynamic marking of *mf*. The second staff ends with a **Fine** marking. The third staff ends with a **D.C. al Fine** marking. The fourth staff concludes the section with a double bar line.

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots. The score consists of five staves of music in 6/8 time, key of B-flat major. The first staff begins with a dynamic marking of *f* and features accents (>) over the notes. The subsequent staves contain rhythmic patterns with various articulations, including accents and slurs, leading to a final double bar line.

The Handy Dandy Randy Standy Bandy YAY-TUDES!

Vol. 8: Time Travelers - First Mission

Percussion

Randall D. Standridge (ASCAP)

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Be sure to check out the piece Time Travelers: 1st Mission (Grade .5 - 1) to apply these concepts!

Part 1 - Time Travelers Theme

Musical notation for Part 1 - Time Travelers Theme. The piece is in 4/4 time and consists of three staves. The notation includes various rhythmic patterns, including eighth and sixteenth notes, and rests. There are dynamic markings such as accents (>) and hairpins (> and <) throughout the piece.

Part 2 - Age of the Cave Dwellers

Musical notation for Part 2 - Age of the Cave Dwellers. The piece is in 2/4 time and consists of four staves. The notation includes various rhythmic patterns, including eighth and sixteenth notes, and rests. There are dynamic markings such as accents (>), hairpins (> and <), and specific dynamic markings like *mf*, *f*, and *fp*.

Part 3 - The Age of the Pyramids

Musical score for Part 3 - The Age of the Pyramids. The score is written for a single staff in 3/4 time, marked *mf*. It consists of four lines of music. The first line begins with a treble clef, a key signature of one sharp (F#), and a 3/4 time signature. The music features a steady eighth-note pattern with occasional rests and accents. The second line ends with a double bar line and the word "Fine". The third line continues the eighth-note pattern with some slurs. The fourth line ends with a double bar line and the instruction "D.C. al Fine".

Part 4 - Age of the Robots

Musical score for Part 4 - Age of the Robots. The score is written for a single staff in 6/8 time, marked *f*. It consists of five lines of music. The first line begins with a treble clef, a key signature of one sharp (F#), and a 6/8 time signature. The music features a steady eighth-note pattern with accents and slurs. The second line through the fifth line continue the eighth-note pattern with various accents and slurs, ending with a double bar line.